

Class Quote of the Term:

*"I can't do it...yet."*



# Whitehill Primary School

Year 2 Learning Letter  
Term 3

## Maths

This term we will be consolidating addition and subtraction before moving onto multiplication and division. These skills will be enhanced through reasoning and investigations. Please could you support the learning which is happening in the classroom by supporting your child with the 2, 5 and 10 times tables and the related division facts.

Please note: All children now have a link to Timestables Rockstars.

## Important Information

Home-learning will be sent out every Friday expected to be returned by the following Thursday. Spellings will be tested on the following Friday.

Physical Education (PE) will be on Monday and Wednesday. Ensure your child has the correct PE Kit with their names on.

Make sure your child is reading daily and bringing their Contact Book into school. When your child has read, please sign the contact book

## World's Big Questions



Our topic this term is Towers, Tunnels and Turrets

## Topic

See the castle above? Get ready to invade its mighty walls. Meet Jack who climbs the tall tall beanstalk and stumbles upon a castle in the sky! Then dig deep, deep down making burrows and tunnels, just like the animals who live underground.

## English

This term we will be reading the traditional tale 'Jack and the Beanstalk' alongside the following text

Jim and the Beanstalk by Raymond Briggs

We will continue to use prepositions, descriptive language, apostrophes for possession and a range of conjunctions. We will also be looking at features of non-fiction writing.

Please ensure that your child practises the spellings sent home for a short time daily.

## Accelerated Reader

Your child will have their Accelerated Reader book home with them every night. To help your child with their reading this term, please discuss the meaning of new words and phrases by looking them up in the dictionary. Remember to look in your child's Contact Book to see their AR test scores.